



Work Experience

Lead UX Designer / Amazon

MAY 2020 - PRESENT

Lead a small team of designers for the Prime Video partner reporting and analytics experience.

- Previously owned the end-to-end experience for Explore, a live virtual experience startup within Amazon.
- Partnered with stakeholders and collaborated with internal teams and customers to incorporate research feedback and facilitated workshopping sessions into feature roadmaps.
- Researched market opportunity, competitive analysis, validation, and insights into the iterative design process to improve experiences across Web, Android, and iOS.
- · Received the T-mobile Digital Experience Award in 2022.

Senior UX Designer / Booz Allen Hamilton

JULY 2018 - MAY 2020

Spearheaded the design and launched the Placental Atlas Tool (PAT) for the NIH.

- Drove strong collaboration between clients, stakeholders, and end users to identify needs, business goals, and constraints.
- Created the brand guidelines and a comprehensive design system to help bring a systematic approach to product development.
- Managed end-to-end ownership by ensuring appropriate scope and delivering meaningful design solutions efficiently and timely.



UX Designer / Booz Allen Hamilton

JULY 2016 - JULY 2018

Led the responsive cross-platform redesign of the Data and Specimen Hub (DASH) for the National Institutes of Health(NIH).

- Streamlined the data sharing and uploading processes by designing a digital intake platform that decreased overall study time by 43% and increased study intake by 38%.
- · Built and managed DASH design system including brand guidelines and component library.

Digital Designer / FGS Global

NOV 2014 - JUL 2016

Collaborated with designers and developers to help manage a wide variety of cross-media digital projects for numerous clients and fortune 500 companies.

- Partnered with many brands and projects involving branding, illustrations, and UI design in a very tight deadline-driven environment.
- · Met with clients to understand problems, influence strategy, and drive alignment for designs.

Junior Web Designer / Atavus

APR 2012 - OCT 2014

Teamed closely with the head of marketing in designing projects involving branding, websites, and digital content.

- · Assisted with the design and launch of a sports analytical tool Tacklytics.
- Created wireframes, user flows, and interactive prototypes.

Skills

UX Research

Information Architecture

Strategic Problem Solver

Data Visualization

Design Systems

Wireframing

Mockups

Storytelling/Narrative Design

Prototyping

Interaction Design

Usability Testing

Accessibility

Workshopping

Stakeholder Management

Tools

Adobe CC

Figma

InVision

Sketch

Principle Keynote

Javascript

HTML, CSS

Recognitions

UX Design Certificate

Google

UX Certification

Nielson Norman Group

T-mobile Digital Experience Award 2022

Best in Public Affairs 2017

Education

Seattle University

BA, Digital Design AUG 2012 - MAY 2014

University of Washington

Computer Science AUG 2010 - MAY 2012